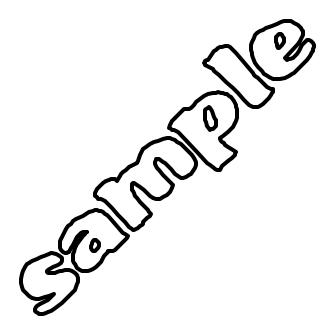
# Mr. Pinball Pinball List & Price Guide

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Mr. Pinball<sup>®</sup>
Salt Lake City, Utah

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## Introduction

### Overview

This is the most comprehensive and accurate list of pinball machines available. It has been compiled from many sources over many years, and has had the input of many collectors around the world.

This book contains four main sections as follows:

- 1. Flipper pinball machines list sorted alphabetically by name
- 2. Flipper pinball machines list sorted chronologically by manufacturer
- 3. Baseball pinball machines list sorted alphabetically by name
- 4. Bingo pinball machines list sorted alphabetically by name

These sections provide information about each type of machine, usually including name, manufacturer, date released, number of players, distinguishing features, production numbers, and current value.

The book has several appendices. These include vital information that is helpful in understanding the details of the lists, including how the serial numbers statistical analysis was done and what it means, a bibliography, an introduction to what is important to know about pinball collecting--buying/selling/maintenance/resources, how to determine a price for a particular game, lists of games attributed to certain pinball artists and designers, and a glossary.

After the appendices are the bonus section lists as follows:

- 1. Bowling games list sorted alphabetically by name
- 2. Gun games list sorted alphabetically by name

These two lists contain somewhat less information than the above pinball lists, but include the name, manufacturer, date released, and some distinguishing features depending on the game.

### **About List Information**

Most information in the lists should be obvious and needs no explanation. A few items may need clarification. For items not explained here see Appendix C or Appendix G.

- Machines -- For a machine to be included in this publication, it must have been produced by a company, and have complete artwork. This includes many prototypes and low production games, but excludes 'whitewoods' and custom games done by collectors.
- Manufacturers -- Some manufacturers have changed names from time to time. The name usually listed is the manufacturer as listed on the game.
- <u>Date</u>--Release date is a mushy issue and is more useful as a *relative* indication of release order rather than an absolute release date.
- Production--Three types of data about manufactured quantities exist.
  - **First**, published numbers--This is probably the most reliable.
  - ♦ Second, rumors--These are usually indicated by approximation symbols such as "<" (less than), ">"(greater than), or "~" (approximately), and sometimes words such as "rare."
  - ♦ Lastly, estimates using statistical analysis of known serial numbers--These are all marked with a "\*" and have an 80% confidence. For more information about the analysis, see Appendix A. Thanks to Dennis Dodel and the pinGame journal for providing some of the Gottlieb production numbers.
- <u>Value</u>--This is the average value to collectors (knowlegeable buyers and sellers) in \$US for a 'very good' condition machine. Keep in mind that retail values may

- be up to twice these values, especially for older games. For more details about value, see appendix D.
- Artists & Designers--Appendices E & F list principal artists and designers. This
  information is listed separately from the machines list because the added volume
  would have made the main lists very large and difficult to read. Special thanks
  for Sam Harvey for recording this valuable information over the years and for
  making it available for publication.

### **Available Versions**

The list is available in two formats--printed and electronic. All formats and versions contain the same information--they are just formatted differently.

The printed list is called the **Standard Version**. It is  $5\frac{1}{2}$ " and spiral bound to lay flat. It costs \$17.00 + shipping. This version may be ordered direct from Mr. Pinball or may be ordered from many suppliers.

One electronic version is currently available--**Plain Version.** This version contains the same information as the Standard Version in text form on a disk (ASCII text, tab-delimited) and can be easily imported into your favorite word processor, spreadsheet, or database program. The plain version costs \$22.00 + shipping. This version must be ordered direct from Mr. Pinball.

Under development is a new graphical electronic version, **GUI Version**, planned for Microsoft Windows (95, 98, NT, 2000, Me), and perhaps some other operating systems. The GUI Version will be a program that will allow you to add your own notes and photos, and search and sort as you wish. The GUI Version will cost \$33.00 + shipping. Please check on availability on our website if you're interested in this version. When this version is available it must be ordered direct from Mr. Pinball.

Shipping for all versions is \$3.00 per copy for US addresses. Foreign orders require \$5.00 per copy of any version for shipping. All orders for electronic versions may avoid shipping costs if delivered by email. Utah customers must add 6.6% sales tax. A wholesale discount is available for the Standard Version for a minimum quantity of 10 copies.

### Ordering

To order send check or money order to:

Mr. Pinball 4805 Marabow Circle Salt Lake City, UT 84117-5419 USA

Payment must be in \$US drawn on a US bank (must have a US address printed on the check or money order), or must be US cash.

For credit card orders, we only accept Discover Cards. We **do not** accept Visa, MasterCard, or American Express.

### **How to Contact Us**

You may contact us by writing to the above address, by calling

(801) 277-6296 voice & message (801) 277-0888 message

or by sending email to

### pinlist@MrPinball.com

Email is our preferred method of communication, but we enjoy getting phone calls and letters too.

### **Updates**

Much work has gone into making sure that the listing is as complete and accurate as possible. However, corrections are welcome and can be used as credit to apply towards purchase of future updates. The first finder of each error receives \$.50 credit towards next purchase of an updated copy. Price guide information is not eligible for this credit. With enough corrections it is possible to receive FREE updates!

Credit can only be applied when ordering from Mr. Pinball directly. Normal retail suppliers cannot apply the credit for corrections.

Send your corrections by email (preferred), or call. You will be notified of your amount of credit when the next edition is released.

# Flipper Pinball Lists

### Flipper Pinball List Codes

See Appendix G--Glossary for detailed definitions of these terms

See Appendix GGlossary for detailed definitions of these terms.								
Key: #p = n	umber of players	R	=	Roulette Wheel				
? = U	Jnknown	S	=	Spinner(s)				
+ = S	ymmetrical playfield	T	=	Multiple Playfield-Levels				
& = A	Asymmetrical playfield			Cellar Holes				
! = B	Ball Save Gate	V	=	Voice				
% = H	Iead-to-Head Game	W	=	Wide Body				
S = S	ignificantly Collectable	X	=	Drop Target(s)				
A = B	Back Glass Animation (mechanical	Y	=	More Than 2 Flippers				
	or light)	Z	=	Zipper Flippers				
$\mathbf{B} = \mathbf{N}$	/ulti-Ball	a	=	Playfield Mechanical Animation				
C = C	Cocktail	b	=	Banana Flippers				
D = S	pinning Disk	c	=	Clock/Time Based Game				
E = E	Electronic	d	=	Dispenses Redemption Tickets,				
F = F	lip cards			Gum, Capsules, or Prizes				
G = P	layfield Magnet(s)	f	=	No Flippers				
H = G	Gobble Hole(s)	h		Home Model				
I = C	Captive/Messenger ball(s)	i	=	Italian Model				
	Moving Target	k	=	Kit				
K = K	Kick Back Lane	m	=	Custom Made				
L = L	ane Change	p	=	Revolving Posts Disk				
$\mathbf{M} = \mathbf{E}$	Electro-mechanical	r	=	Roto Target				
N = R	tamp(s)	S	=	Slot Reels				
	Other, See Reference	t	=	Turret Shooter				
P = U	Jp Post	u	=	Ball Trap Hole(s)				
Q = A	Add-A-Ball	v		Vari-Target				
_		_	=	Disappearing Bumper				

Note: The small superscript numbers  $(^1,^2,$  etc.) in the Features column are references to the bibliography in Appendix B.

Manufacturers Kev:

ATA = Atari GTB = Gottlieb--Also known as **Mylstar** from BLY = Bally 1983-1984 (Rack 'Em Up to Touchdown) and as **Premier** from 1984 to 1996 (El CAP = CAPCOM Dorado, City of Gold to Barb`Wire)

CCM = Chicago Coin Manufacturing PLA = Playmatic (Spain)

DEP = Data East Pinball WIC = Wico
GPN = Game Plan WMS = Williams
ZAC = Zaccaria (Italy)

Note: This list of manufacturers is abbreviated for this sample. The full listing includes 140 manufacturers.

### **List--Alphabetical by Name**

Name	Mfr	Date	#	Features	Production	Value
A-Go-Go	WMS	1966-05	4p	MRY& <sup>348</sup>	5,100	500
Aaron Spelling	DEP	1992-02	4p	EABJKLNUVXm&	2	\$\$\$
Abra Ca Dabra	GTB	1975-11	1p	$MX+^8$	2,825	450
Ace High	GTB	1957-02	1p	MH+	2,100	750
Aces & Kings	WMS	1970-08	4p	$MP+^{48}$	<2,140*	300
Aces High	BLY	1965-08	4p	M&	1,275	425
Action	CCM	1969-09	1p	Mv+	<1,200*	350
Add-A-Ball	WMS	1961-11	1p	MHJQ+	<24	650
Addams Family GO	LD, The	e				
-	BLY	1994-04	4p	EBGNUVYa&\$	1,000	4,050
Addams Family, Th	e BLY	1992-03	4p	EBGNUVYa&\$ <sup>78</sup>	20,228	2,275
Addams Family, Th	e (gold c	abinet pai	nt)			
	BLY	1992-06	4p	EBGNUVYa&\$8	1,772	2,225
Aerobatics	ZAC	1978-02	4p	MSX	<1,190*	325
Aeronautics	ZAC	1978-04	1p	MSX	<1,180*	300
AF-TOR	WIC	1984-10	4p	EBLSX& <sup>3</sup>	<1,320*	450
Agents 777	GPN	1985-03	4p	ESXY&	400	375
Air Aces	BLY	1975-02	4p	$MXY+^{23}$	3,085	550
Airborne	CAP	1996-02	4p	EBKLNSVX!&	1,350	1,300
Airborne Avenger	ATA	1977-09	4p	ESW& <sup>48</sup>	350	350
Airport	GTB	1969-04	2p	$Mv+^{28}$	1,900	475
Aladdin's Castle	BLY	1976-06	2p	MSY&	4,155	475
Alarm	BRG	1958-07	1p	$M+^{57}$	<870*	600
•			-			
•						
•						
Zip-a-Doo	BLY	1970-08	2p	M&	1,083	375
Zira	PLA	1980-??	4p	EBWX	<1,100*	325
Zodiac	WMS	1971-08	2p	MAGWYp+ <sup>2</sup>	704	400
Total of 2,176 pinba	all mach	ines.	-	-		